

Sebastian Arriola-Alberti

2D / 3D Animator

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📁 [Portfolio](#)

ACADEMIC EXPERIENCE :

INSECTICIDE - Group Thesis *Spring 2025*

- Created a 4 minute 3D/2D animation short film with a team of 9. I work on the Story, Script, Pre-Viz, 3D Modeling, Texturing, 2D Animation, Credit Sequence, & SFX

BFA II Exhibition - Kaleidoscope *Spring 2025*

- Created a 2 minute 2D animated short by myself to be showcased with others. I underwent all the stages of production: Ideation, Script Writing, Concept Art, Character Turn Arounds, Background Paintings, Rough Animation, Clean Up,

EXPERIENCE:

Freelance - Roblox *2023 - Current*

- Collaborated with multiple studios (GreenVill Studios, PLAY ZONE, etc.) to create visual branding, environmental & prop concept art, 3D assets, texturing, and level design.

Bumper Strikers - Roblox *Current*

- Leading a small team of developers to create a Roblox Experience. I created the concept art, visual branding, 3D assets, textures, environmental design, and minor VFX / Script work.

EDUCATION:

University of Central Florida
B.F.A Emerging Media:
EXPERIMENTAL ANIMATION TRACK
2021-2025

Belen Jesuit Preparatory School
2014-2021

SKILLS:

• Draftsmanship	7 Yrs
• 3D Modeling	4 Yrs
• 2D Character Animation	2 Yr
• 3D Texturing	2 Yr
• Video Editing	2 Yrs
• 3D Character Animation	1 Yr

SOFTWARE:

• Procreate	6 Yrs
• Maya	3 Yrs
• Photoshop	3 Yrs
• PowerPoint	3 Yrs
• Substance Painter	2 Yrs
• Word	2 Yrs
• Roblox Studio	2 Yrs
• ToonBoom Harmony	1 Yr
• Procreate Dreams	1 Yr
• After Effects	1 Yr

LANGUAGE:

- English (*Native Fluency*)
- Spanish (*Native Fluency*)

EXTRA CURRICULAR:

- Animation Production Club
- We In Animation
- Argentinian Student Association

HONORS & AWARDS:

- University of Central Florida College of Arts and Humanities - Dean's List (*Fall 2023 - 2024*)