

Contact

norberto3dsmax@gmail.com

www.linkedin.com/in/norberto3d
(LinkedIn)

www.maxdesign3d.com/
(Company)

Top Skills

Sales

Entrepreneurship

Strategic Planning

Certifications

Computer Science Teachers,
Postsecondary:

Certified Instructor Autodesk 3ds
Max

Norberto Aguilera

Bachelor's degree at Universidad de las Ciencias Informáticas
Miami, Florida, United States

Summary

Norberto Aguilera

3D Generalist , Film director, Animator , Cinematographer ,
Miami, United States

norberto3d@hotmail.com

10+ years as a 3D generalist has given me experience in a wide range of areas - 3D digital asset creation, VFX, post production, VR and video games.

SKILLS:

3D Generalist , Film director, Animator , Cinematographer ,
VFX ,Modeling (character & environment, high and low poly);
texturing/UV; lighting; rendering;

(Also: character skinning and animation, lip-sync, motion capture;
basic rigging; compositing; match moving; camera 3D tracking and
rotoscoping; particles; simulation; cloth.)

Experience

Liquid Development

3D Rigger/Animator

November 2022 - Present (1 year)

417 SW 2nd Ave Ste 300 Portland. OR 97204 (503) 223-8500 <https://www.liquiddevelopment.com/>

Animation experience

Artistic eye for proper skin deformation

Experience integrating assets into Unity / Unreal

Familiarity with 3DS Max and Motion Builder

Maxdesign3d

Principal CEO

September 2019 - Present (4 years 2 months)

Miami, Florida, United States

Online store for 3D game assets, where creativity and quality blend seamlessly in a unique style! Explore a world of limitless potential as you browse through our extensive catalog of 3D assets tailored to elevate your gaming experiences. Discover a diverse range of rigged characters, high-quality animations, immersive environments, and captivating special effects, all meticulously designed to enhance your gaming projects. With a commitment to innovation and excellence, we invite you to explore our catalog and breathe life into your virtual worlds in the most impactful and exciting way imaginable.

NEXON GAMES

3D Animator

August 2022 - February 2023 (7 months)

Japan

3d Character Animation for KartRider: Drift Season 1 Cinematic Teaser

<https://youtu.be/t26-NgCtKxk>

Pump Action Games

Senior Character Animator

August 2022 - November 2022 (4 months)

16114 2nd Avenue Northeast Duvall, WA 98019 United States

Create fluid and responsive animations. Work with programmers to create core mechanics.

Crescent Moon Games

3D Animator

July 2021 - August 2022 (1 year 2 months)

United States

<https://www.crescentmoongames.com/>

3d rigger & animator for A Wizard's Wool game.

Ravensword: Undaunted

Trashed

Waste management adventure!

quadrupeds and bipeds animated characters.

Platform: Android, iOS, PC

Archangel Studios

3D Animator

January 2021 - August 2022 (1 year 8 months)

Cyprus

3D character animations for game - Bleak Faith: Forsaken

Platforms: PlayStation 4, Xbox One, Microsoft Windows , Steam

WBStudiosGames / Maxdesign3d / Duskhouse

3D Generalist

July 2017 - August 2022 (5 years 2 months)

Vfx artist 3d animator & rigger

Games; Covid19 & Pobeglia

Platform: xBOX, Steam, Ps4

Earth Robotics

3D Animator

January 2021 - March 2022 (1 year 3 months)

Miami, Florida, United States

3d generalist. 3d modeling, rigger, animator, rendering, vfx, final comp.

Product launch and advertising on instagram.

Gameloft Montreal

3D Animator

January 2019 - June 2021 (2 years 6 months)

3d rigger & animator

Game-dungeon-hunter-champions - Bountyhunter animations & archergirl animations.

Luke_Skywalker animations

Platform: AppStore .Google Play .Microsoft .Steam

Tarsier Studios

Freelance Animator

January 2016 - March 2021 (5 years 3 months)

Little Nightmares

3d character & assets animations.

Rigg & animations for crazy guys & Big hunter

Platform: Steam

XYZ Creative Group

3D Animator

February 2015 - March 2016 (1 year 2 months)

3D Modeler for assets,

Education

Universidad de las Ciencias Informáticas

