

Alfredo A. Figuera Osorio

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Website:

<https://sites.google.com/view/alfredo-figuera-portfolio/portfolio>

OBJECTIVE

As a computer animation student specializing in 3D and virtual environments, I am actively seeking a role where I can utilize the knowledge I've acquired throughout my higher education. My expertise encompasses various areas, including 3D animation, modeling, texturing, design, and VFX. I am particularly interested in applying these skills within the game industry, animation industry for series and movies, as well as virtual environments including, but not limited to "Metaverse" and similar platforms. However, my aspirations extend beyond these specific areas, as I am open to exploring other related opportunities in the field.

EDUCATION

Ronald W. Reagan Doral Senior High School (2019-2021)

GPA: 3.7

Miami Dade College (2021-2023)

Associate in arts: Computer Arts Animation program

GPA: 3.79

Relevant courses: 3D design, 2D Design, Drawing 1, Figure Drawing, Art History, Visual Art Workshop.

SKILLS

Traditional drawing techniques.

Blender (modeling, texturing, animation, rigs, layout, VFX, and rendering).

Unity game engine editor.

Microsoft 360 office suit.

Computer hardware understanding.

Bilingual in Spanish and English.